Student Name:	Phone:	
Student Goal:		

Task/Level, check all that apply where applicable	Date & Staff *	Horse Group
Getting Ready & Putting away: Getting horse from the field () Blanketing ()		
Grooming () Tacking up and untacking English/Western ()		
Games to get horse ready to ride () Polo wrap () How/when to hose horse ()		
Understand why/ how for warm up and cool down Getting horse food		
Red Level: Maximum 1 red rider to 1 PHH staff offsite, or 2 to 1 onsite (field)		
Walk/trot patterns: large circles □ changes of direction across diagonal □		
Knows what to do if horse spooks Leads a horse comfortably at the walk		
Dismount with minimal assistance \square Can walk with no stirrups \square		
Emergency Stop Needs assistance if the horse gets nervous		
Orange Riding Level: Maximum 4 orange riders to 1 PHH staff (offsite trail)		
Trot patterns: weave () medium circle () serpentine () figure 8 ()		
Transitions: walk/trot () canter to halt () trot to canter () back up ()		
No stirrups: sitting trot () can put feet back in while walking		
Other: dismounts completely by themselves () can feel if their saddle is		
slipping and how to fix it () can lead their horse completely by themselves ()		
Yellow Riding Level: Maximum 5 yellow riders to 1 PHH staff		
Canter patterns: large circles () figure 8 () simple changes of lead ()		
Transitions: walk/canter () extended canter to halt () extended trot ()		
Knows what posting diagonal they are on and which they should be on \bigcirc		
No stirrups: can lose stirrup at canter and stop the horse or get stirrup back		
Other: dismounts quickly and even if horse isn't standing perfectly still		
Leads a horse at trot and through tight squeezes confidently (
Can understand when a horse is upset, mad, hurting, scared, or anxious (
Green Riding Level: Maximum 6 green riders to 1 PHH staff		
Canter patterns: small circle \bigcirc weave (set 20ft apart) \bigcirc over poles \bigcirc		
Can recognize what lead they are on and which lead they should be on		
Transitions: Hand gallop to walk Extended trot to collected trot		
Collected canter to Extended canter		
No stirrups: at canter \bigcirc can pick stirrups back up at canter \bigcirc post trot \bigcirc		
Can list 10 safety rules for trails Can ride steep hills at trot		
Adventure Trail Level: Can do all seven games in saddle Extremely		
confident in difficult situations: can ride all the obstacles onsite () Can handle		
a nervous/panicking horse when unable to get off (ex. going through thick		
bushes and horse panics) () Is comfortable riding a horse for 4-5 hours ()		
Can mount from the ground or is willing to walk long distances		
Knows how treat any scratches Can canter in an open field		
Trail Safety: Understand trail rules Understand safety rules for riding		
Shows safe behaviour around horses Asks for help when unsure		
Follows the participants code of conduct \(\cap \) Completed a liability waiver \(\cap \)		

^{*}PHH Staff only date/sign when a level is complete, or a new horse group is added to a level.